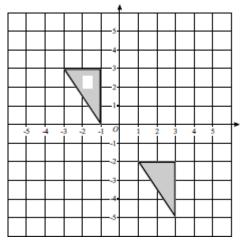
M1. D

B1

[1]

M2.

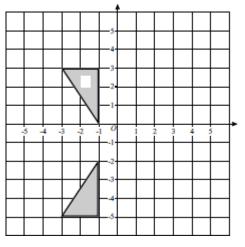
(a) Correct translation



B1 for translation 4 right or 5 down or for 3 correct points without the triangle

B2

(b) Correct reflection



B1 for reflection in y = c or in x = -1

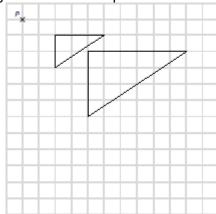
or for 3 correct points without the triangle

[4]

B2

M3.

(a) Fully correct enlargement in correct position



B2 for enlargement SF2, wrong position or for 3 correct vertices plotted but no triangle drawn B1 for any other enlargement not SF1 or for 2 correct vertices plotted

Additional Guidance Mark intention

(b) Alternative method 1 Rotation

Origin or (0, 0) or O oe

- 180 (clockwise)
- or 180 (anticlockwise)
- or -180

oe

B3

B1

B1

[6]

Alternative method 2 Enlargement and SF -1	B2
Origin or (0, 0) or O oe	B1
Additional Guidance Rotation, (0, 0), 90 then 90	B1B1B0
Accept 180C for 180 (clockwise)	B1
Accept ½ turn for 180	B1
Accept $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ for origin	
	B1
Enlargement (0, 0)	B0B1
Allow rotate, rotating, rotational (symmetry)	B1
Mixed transformations, e.g.	
translation of 180	B0B0B1
reflection (0, 0)	B0B1B0
Do not accept turn for rotation	B0
Double transformations e.g. Rotate, translate	B0B0B0

M4.

(a) Fully correct enlargement B2 for enlargement SF2, wrong position or for any enlargement centre P or for 3 correct vertices plotted but no triangle drawn

	B1 for any other enlargement not SF1 or for 2 correct vertices plotted	B3
	Additional Guidance Mark intention	
(b)	Alternative method 1 Rotation	B1
	Origin or (0, 0) or O oe	
	180 (clockwise)	B1
	or 180 (anticlockwise)	
	or -180 oe	B1
	Alternative method 2 Enlargement and SF -1	B2
	Origin or (0, 0) or O oe	B1
	Additional Guidance Rotation, (0, 0), 90 then 90	B1B1B0
	Accept 180C for 180 (clockwise)	B1
	Accept ½ turn for 180	B1
	Accept $\begin{pmatrix} 0\\ 0 \end{pmatrix}$ for origin	
	Enlargement (0, 0)	B1 B0B1

Allow rotate, rotating, rotational (symmetry)

	B1	
Mixed transformations, e.g.		
translation of 180	B0B0B1	
reflection (0, 0)	B0B1B0	
Do not accept turn for rotation	В0	
Double transformations e.g. Rotate, translate	B0B0B0	[6]

M5.(a) Correct reflection

(b)

B1 for a reflection in any line parallel to an
axis
B1 for correct vertices plotted but no triangle

Fully correct enlargement drawn

B2 for enlargement with SF4 or for any enlargement centre (1,1) or for 5 correct vertices plotted but no pentagon or for 4 correct vertices and 1 incorrect plotted and pentagon drawn B1 for any enlargement or one side of correct length

B3 [5]

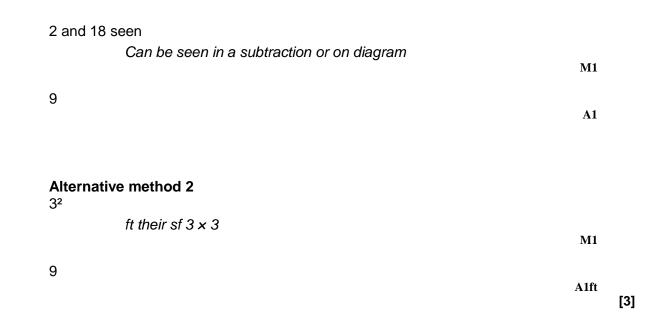
B2

M6.

(a) 3, × 3, 'times 3', '1:3' *Ignore units*

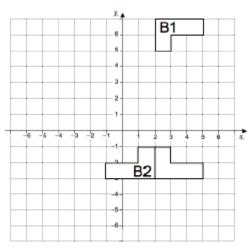
B1

(b) Alternative method 1



M7.

(a)

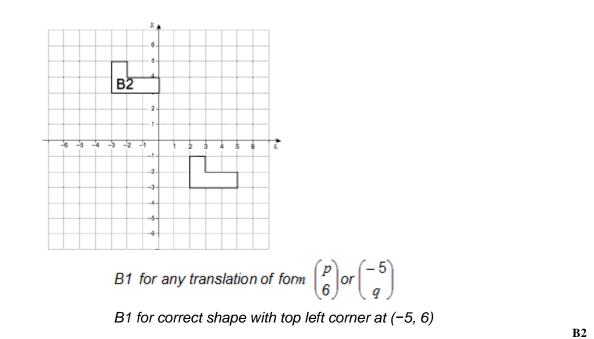


B1 for line x = 2 shown

B1 for reflection in y = 2

B1 for any reflection in a line of form x = a where a is less than 2.

B2



[4]

M8.(a) Line x = -2 drawn

Additional Guidance

Line does not need to be full length of grid.

Line can be solid or dashed.

(b) Line y = x drawn

B1

B1

Additional Guidance

Line does not need to be full length of grid.

Line can be solid or dashed.

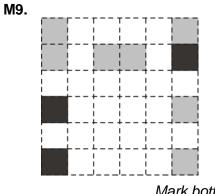
- (C) Translation
 - Accept Translate

9 right and 8 down

9) -8, or Accept (9, -8)

Additional Guidance

(y = -8, x = 9)is B0 B0



Mark bottom grid unless blank B1 for up to 5 squares shaded with at least 2 correct or

B1 for any of these three patterns

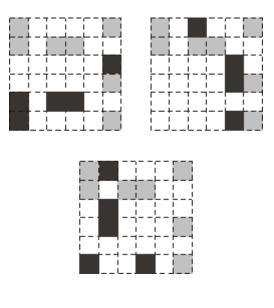
B1

B1

[4]

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B2 [2]

M10.(a) Valid reason

Strand (ii) eg $14 \div 4$ is not a whole number 14 is not a multiple of 4 Because you need half centimetres Half the perimeter has to be even $14 \div 4 = 3.5$ $4 \times 3 = 12$ and $4 \times 4 = 16$

Q1

Additional Guidance

Because it wouldn't have the sides as a whole number	Q1
14 doesn't divide into a whole number	00
Not possible because all the sides must be equal	Q0
Nothing divides into 14 4 times (not true)	Q0
Not possible to make 14 using the same number 4 times	Q0
14 ÷ 4 without an answer or correct comment	Q0
The grid is not big enough	Q0
The square would not have equal sides	Q0
	Q0

(b) Valid reason

Strand (ii) eg 12 is not a square number $\sqrt{12}$ is not a whole number $3 \times 3 = 9$ and $4 \times 4 = 16$ $\sqrt{12} = 3.4...$ or 3.5

Q1

Additional Guidance

No number multiplied by itself equals 12	
No whole number multiplied by itself equals 12	Q1
If it was a square it would have to be an area of 16 (not true)	Q1
The length and width would not match each other	Q0
	Q0

It wouldn't have equal sides

The base can't be timesed by the height to give 12 because the sides need to be equal	
Because 12 as an area would mean sides would be different lengths which would make the shape a rectangle not a square	Q0 Q0

(c) Correct shape drawn

Shape shown may be reflected or rotated

B1 for a Pentomino with no lines of symmetry and no rotational symmetry

B1 for any polyomino with no lines of symmetry and rotational symmetry of order 2

B2

Additional Guidance

CANDIDATES MUST USE A DIFFERENT SHAPE TO THOSE GIVEN TO SCORE ANY MARKS Accept any rotation or reflection of shape shown in mark scheme If candidates do more than one, mark all and award the lowest mark [4] M11.Fully correct enlargement B1 for 2 or 3 correct sides B1 for fully correct enlargement using SF2 or 4 **B2** [2] **M12.**(a) Fully correct diagram with vertices within 1mm B1 for 2 or 3 sides correct from a full hexagon. B1 for symmetrical diagram (about vertical line) with bottom vertex correct. Ignore any internal lines. **B2** (b) (x) 3 (x) or 1 : 3 Accept – 3 or both **B1** [3] M13.(a) 2 squares to the right and 3 up B1 for 2 squares to the right or 3 up **B2** Rotation (b) **B1**

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	90 clockwi	ise or -90 oe Accept $\frac{1}{4}$ of a turn clockwise	B1		
	(4, 3)		B1	[5]	
M14. (a)	[1.4, 1.6]	accept as ratio in form 1: [1.4, 1.6] or as × [1.4, 1.6] 'increase by half' etc. B0	B1		
(b)	18				

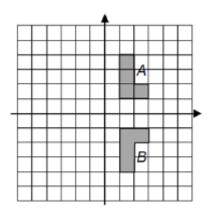
ft 12 × their 14a

B1ft

[2]



(a)



B1

(b)

_						•					
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┢	+	+	_		\vdash			A	_		
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ft their (b) reflected		
	l in y-axis	
Image in all 4 quad labelled B1 B0.	drants correctly reflected and shapes not	
If no labels and ima as B and C B2	ages in 4 th and 3 rd quadrants only accept	
-	is and then x axis i.e. images in 2 nd and 3 rd n correct position B0 B1	
		B1ft
origin or (0, 0) or O		
Multiple transforma B0B0	ations, even if correct answer also seen is	
		B1ft
180° or half-turn (direction nee	ed not be stated or can be ignored)	
	ft their C. eg if C is 1 unit to the left then 180° about (-0.5 , 0). Must be a rotation the question.	
followed by 90° clo	ed rotation is given eg 90° clockwise ockwise must have appropriate directions ved by 90° would be B0.	
		B1ft

M16.Correct reflection

(c)

B1 for any reflection in a vertical line or for three correct vertices

B2

[4]